

CONTINUING RESOLUTION

CR12.17.A20. MEETINGS BY REMOTE COMMUNICATIONS

WHEREAS, both the Congregation Council and the Congregation of Trinity Evangelical Lutheran Church, Latrobe, PA (hereafter church) may hold meetings using remote communications (C12.17. and C10.08., respectively); and

WHEREAS, Robert's Rules of Order, latest edition, shall be the governing parliamentary procedure of all meetings both for the Congregation Council and the church congregation (C12.14. and C10.07., respectively); and

WHEREAS, the Congregation Council wishes to establish guidelines for meetings by remote communications;

THEREFORE, BE IT RESOLVED that meetings using remote communications should not be the norm for either meetings of the Congregation Council or the church congregation, and those meetings using remote communications be used only in times of crisis or urgency for resolution of time sensitive matters. Such meetings would be best convened for single topic or very limited meeting agendas.

BE IT FURTHER RESOLVED that meetings using remote communications of the Congregation Council should strive to provide for an opportunity for simultaneous aural communications, as is required for remote meetings of the church congregation (C10.08.). When oral agreements cannot be heard by all members of the Congregation Council simultaneously, the presiding officer of the Congregation Council meeting shall establish additional guidelines for members to follow. Such guidelines must consider both the manner and time for written responses during debate and motion amendment periods and ensure all members of the Congregation Council receive such responses for consideration prior to casting their vote on the motion under consideration.

BE IT FURTHER RESOLVED that any specially called meeting of the Congregation Council (C12.11.) may include remote communications to accommodate those voting members who cannot attend the meeting in-person. The use of remote communications is precluded at regular meeting of the Congregation Council.