Camp Chawanakee Merit Badge List

Merit Badge	Class Size	Cost	Periods Taught	Information
American Indian Culture	30	None	2	Req. 5 not covered at Camp.
Archery	20	$5	1, 2, 3, 4	May require extensive practice outside of class. Must be able to pull back a 25 lb. bow. Will require purchase of an arrow kit to complete badge.
Art	30	None	1, 4	Req 5 & 6 not covered at Camp.
Astronomy	30	None	2	Will require observations outside of class. Req. 5b, 8a, 8d, & 8e not covered at Camp.
Basketry	40	$5-15	1, 3	Will require purchase of a Basketry Kit.
Camping	**30**	**None**	**Open Time Tues or Thurs**	**Req. 4b, 5e, 7b, 8c, 8d, 9, & 10 not covered at Camp.**
Canoeing	15	None	1 & 2*	*2 Class Periods. Must pass Scouting America swimmers test before starting merit badge.
Chess	40	None	3, 4	Will require time outside class to compete in a tournament.
Citizenship in the Nation	**30**	**None**	**3, 4**	**Req. 5, 7, & 8 not covered at Camp.**
Citizenship in the World	**30**	**None**	**1, 2**	**Req. 4b, & 7 not covered at Camp.**
Climbing	12	None	1 & 2 or 3 & 4*	*2 Class Periods.
Communication	**30**	**None**	**2, 3**	**Req. 5, 7 & 8 not covered at Camp.**
Cooking	**30**	**None**	**Open Time Mon or Wed**	**Req. 2c, 4, 5 & 6 not covered at Camp.**
COPE - Challenging Outdoor Personal Experience	12	**None**	1 & 2 or 3 & 4*	*2 Class Periods. Youth must be 13 yrs or older.
Disabilities Awareness	30	None	Open Time Mon & Tue or Wed & Thurs	Req. 2 & 4 not covered at Camp. This is a 2-day Open Study class. Must attend both days.
Emergency Preparedness	**30**	**None**	**1, 4**	**Must have First Aid Merit Badge before completion. Req. 3a, 3b, 7b, 8b & 10 not covered at Camp.**
Environmental Science	**30**	**None**	**1, 2, 3, 4**	**Will require observation time & extensive writing outside of class.**
Fingerprinting	30	None	Open Time	Only need to attend 1 day.

Camp Chawanakee Merit Badge List Cont.

Merit Badge	Class Size	Cost	Periods Taught	Information
Fire Safety	40	None	1, 3	Req. 10 not covered at Camp.
First Aid	**30**	**None**	**1 & 2 or 3 & 4***	***2 Class Periods. Bring a first aid kit from home to fulfill Req. 2b. Must complete one option from Req. 15**
First Year Camper Program	30	None	1 & 2 or 3 & 4	Scout, Tenderfoot, Second Class, & First Class requirements
Fish and Wildlife	40	None	4	Req. 5 & 7 not covered at Camp.
Fishing	30	None	2, 4	Bring your own fishing gear to Camp. Requires fishing time outside of class.
Game Design	30	None	Open Time Mon - Thurs	Requires extensive writing outside of class. Must attend all week to earn the merit badge.
Geocaching	30	None	1, 3	Req. 8 & 9 not covered at Camp.
Geology	30	None	1, 3	Hands will get dirty.
Golf (Disc Golf)	12	None	Open Time	The requirements fulfilled will be for the Disc Golf portion of the Golf Merit Badge
Horsemanship	20	$40	1 & 2 or 3 & 4	*2 Class Periods. Must wear long pants and closed toed shoes every day. Boots with a heel are recommended.
Insect Study	30	None	Open Time	Req. 4c & 5b not covered at Camp.
Kayaking	15	None	3, 4	Must pass Scouting America swim test before starting badge.
Leatherwork	30	$10-15	1, 3	Will require purchase of a Leatherwork Kit
Lifesaving	**20**	**None**	**1 & 2 or 3 & 4***	***2 Class Periods. Req. 1 & 2 must be completed before starting Badge.**
Mammal Study	30	None	Open Time	Req. 5 not covered at Camp. Will require observation time outside of class.
Mining in Society	30	None	3	Req. 5, 7d, & 8 not covered at Camp.
Nature	30	None	3	Will require observation time outside of class.
Orienteering	30	None	2, 3	Req. 7 not covered at Camp.
Personal Fitness	**30**	**None**	**1**	**Req. 6, 7, & 8 not covered at Camp.**
Photography	30	None	3	Bring your own camera. Must have Personal Safety video.
Pioneering	15	None	2, 4	Working knowledge of knots and lashings is beneficial.
Pottery	30	None	2, 4	Req. 7 not covered at Camp.

Camp Chawanakee Merit Badge List Cont.

Merit Badge	Class Size	Cost	Periods Taught	Information
Pulp and Paper	30	None	2, 4	Req. 7 not covered at Camp.
Reptile & Amphibian Study	30	None	Open Time	Req. 8 not covered at Camp.
Rifle Shooting	15	$15	1 & 2 or 3 & 4*	*2 Class Periods. May require extensive practice outside of class; fee covers all materials needed.
Rowing	10	None	4	Must pass Scouting America swim test before starting badge.
Search and Rescue	30	None	1, 4	
Shotgun Shooting	15	$40	1 & 2 or 3 & 4*	*2 Class Periods. May require extensive practice shooting outside of class. Fee covers all materials needed.
Signs, Signals and Codes	30	None	2	Req. 7 not covered at Camp.
Small Boat Sailing	16	None	3 & 4	*2 Class Periods. Must pass Scouting America swim test before starting badge.
Soil and Water Conservation	30	None	Open Time	Req. 7 not covered at Camp.
Sustainability	**30**	**None**	**1, 2, 4**	**Req. 2 & 3 not covered at Camp.**
Swimming	**30**	**None**	**1, 2, 3**	**Must pass Scouting America swim test before starting badge.**
Weather	30	None	1	Req. 10 not covered at Camp.
Wilderness Survival	30	None	1, 3	Bring a personal survival kit from home for Req. 5.
Wood Carving	30	$5-15	2, 4	Will require purchase a Wood Carving Kit. Totin' Chip required before carving.

CAMP CHAWANAKEE

SEQUOIA COUNCIL

Open Time Class Schedule

	Open Time 1	Open Time 2a	Open Time 2b	Open Time 3
	10:35am - 11:35am	3:00pm - 3:45pm	4:00pm - 4:45pm	7:00pm - 8:00pm
Monday	Game Design (M-Th) Cooking (1 Day) Disabilities Awareness (M&Tu)	Disc Golf (Monday thru Thursday) Mammal Study (1 Day) Reptile & Amphibian Study (1 Day)	Fingerprinting (1 Day)	Insect Study (1 Day)
Tuesday	Game Design (M-Th) Camping (1 Day) Disabilities Awareness (M&Tu)	Disc Golf (Monday thru Thursday) Soil & Water Conservation (1 Day)	Fingerprinting (1 Day) Insect Study (1 Day)	Reptile & Amphibian Study (1 Day)
Wednesday	Game Design (M-Th) Cooking (1 Day) Disabilities Awareness (W&Th)	Disc Golf (Monday thru Thursday) Mammal Study (1 Day)	Fingerprinting (1 Day)	VESPERS (Some Waterfront Activities Open)
Thursday	Game Design (M-Th) Camping (1 Day) Disabilities Awareness (W&Th)	Disc Golf (Monday thru Thursday) Soil & Water Conservation (1 Day)	Fingerprinting (1 Day)	Mammal Study (1 Day) Soil & Water Conservation (1 Day)

DATES AND TIMES ARE SUBJECT TO CHANGE

These Open Time merit badges are structured differently from the regular camp merit badge schedule. They are primarily intended as supplemental opportunities and generally require Scouts to complete a significant portion of the work before arriving at camp or to continue working independently during the week. The focus is on review, partial completion, or counselor sign off rather than full classroom instruction, except for those specifically listed below.

Fingerprinting, Game Design, Disabilities Awareness, and Disc Golf include structured instruction at camp. Game Design and Disc Golf run Monday through Thursday, while Disabilities Awareness is offered either Monday and Tuesday or Wednesday and Thursday.

Merit Badge Spreadsheet

Scoutcraft	P1	P2	P3	P4	OT	COST
Camping*					1Day	
Cooking*					1Day	
Disc Golf					3Days	
Fire Safety	P1		P3			
Fishing		P2		P4		
Orienteering		P2	P3			
Pioneering		P2		P4		
Search and Rescue	P1			P4		
Wilderness Survival	P1		P3			

Eagle Point	P1	P2	P3	P4	OT	COST
Chess			P3	P4		
Cit in the Nation*			P3	P4		
Cit in the World*	P1	P2				
Communication*		P2	P3			
Disabilities Awareness					2Days	
Emergency Prepardness*	P1			P4		
First Aid*	P1 and P2		P3 and P4			
Game Design					4Days	
Geocaching	P1		P3			
Personal Fitness*	P1					
Signs, Signals, & Codes		P2				

Shooting Sports	P1	P2	P3	P4	OT	COST
Archery	P1	P2	P3	P4		$5
Rifle Shooting	P1 and P2		P3 and P4			$15
Shotgun Shooting	P1 and P2		P3 and P4			$40

Waterfront	P1	P2	P3	P4	OT	COST
Canoeing	P1 and P2					
Kayaking			P3	P4		
Lifesaving*	P1 and P2		P3 and P4			
Rowing				P4		
Small Boat Sailing			P3 and P4			
Swimming*	P1	P2	P3			

Other Areas	P1	P2	P3	P4	OT	COST
Climbing	P1 and P2		P3 and P4			
COPE (13 yrs)	P1 and P2		P3 and P4			
Horsemanship	P1 and P2		P3 and P4			$40

Nature	P1	P2	P3	P4	OT	COST
Astronomy		P2				
Environmental Science*	P1	P2	P3	P4		
Fish and Wildlife				P4		
Geology	P1		P3			
Insect Study					OT	
Mammal Study					OT	
Mining in Society			P3			
Nature			P3			
Pulp and Paper		P2		P4		
Reptile and Amphibian Study					OT	
Soil and Water Conservation					OT	
Sustainability*	P1	P2		P4		
Weather	P1					

Handicraft	P1	P2	P3	P4	OT	COST
American Indian Culture		P2				
Art	P1			P4		
Basketry	P1		P3			$15
Fingerprinting					1Day	
Leatherwork	P1		P3			$15
Photography			P3			
Pottery		P2		P4		
Wood Carving		P2		P4		$15

OPEN TIME (OT)	Mon	Tue	Wed	Thu	OT	COST
Scoutcraft						
Camping*		Tue		Thu	1Day	
Cooking*	Mon		Wed		1Day	
Disc Golf		Tue	Wed	Thu	3Days	
Eagle Point						
Disabilites Awareness	Mon and Tue		Wed and Thu		2Days	
Fingerprinting	Mon	Tue	Wed	Thu	1Day	
Game Design	Must attend all 4 days				4Days	
Nature						
Insect Study	Nature merit badges listed to the left are available during all Open Times. Scouts will work at their own pace and attend according to their own schedules.					
Mammal Study						
Reptile and Amphibian Study						
Soil and Water Conservation						

* = Eagle Merit Badge
OT = Open Time
P# = period the class is offered
P# and P# = lasts 2 periods

DATES AND TIMES ARE SUBJECT TO CHANGE