



Elem Social- Easter

Roll and Race Game

Big Goal: Remove barriers to belonging.

Supplies: Roll and Race Game Cards (1 per kid), dice (2 per group), Bingo markers (several per group)

Set Up- Each kid gets a game card. They will take turns rolling the dice. Then cover one picture per roll on the number column that matches the dice they rolled.

What To Do:

Players take turns rolling the dice and cover the image that corresponds with the number rolled.

Connect It: Great job! This was a fun activity to help us talk to each other and find ways to connect. Let's dive into the Bible story today and see what we can learn about God.



Elem Social- March 29

Warm Up Questions:

- What was the best part of your week?
- Where do you feel happiest?
- If you had to be a dog or a cat for the day, which would you choose and what would you do?
- What would be the perfect gift for you?
- If you were a type of dessert, what would you be and why?

Palm Branch Scramble

Kids will move around while music is playing, then race to a palm branch once the music stops.

Leader Prep: Print and cut apart the “Palm Branch Scramble” printable. Ensure that you have enough palm branches for every kid. Set the palm branch papers on the ground in a circle.

Supplies: “Palm Branch Scramble” printable (5 per group), Adult scissors (1 per group), Music and music player (1 per group)

What To Do: Who is ready to scramble? It is going to be a “Palm Branch Scramble,” to be exact! As you can see, several “palm branches” are on the floor! While the music plays, you will walk around the circle of branches. Do not step on the branches—step next to them instead. When the music stops, you must scramble to a palm branch, pick it up, and wave it in the air! Ready? Let’s circle up and play. (Lead one round of the game.)

Great job! (Remove one of the papers.) Now you can see that we have one less branch than teammates on our team. When we play again and scramble, one teammate will not get a palm branch. Say, “Oh no!” (Oh no!) Do not worry! If you do not get a palm branch, you will stand behind the teammate to the right and put your hands on your teammate’s shoulders. For the rest of the game, you will travel with that teammate. Let’s play a second round. Ready? (Play a second round.)

It looks like ____ will get to stand behind ____ for the rest of the game. (Remove another paper.) Each round, I will remove another paper! This means that some of our teammates will be playing and celebrating with more and more friends as we continue. We will keep taking away palm branches until we have one final person who can then lead the whole team around the room saying, “Hosanna!” Let’s keep playing! (Lead the rounds until one player and paper remain, allowing that player to lead the team around the room, calling “Hosanna!”)

Leader Tip: Allow kids to stand behind and follow teammates without putting their hands on their shoulders, if that will make them more comfortable.

Loud And Clear: We just played “Palm Branch Scramble!” What did we play? (Palm Branch Scramble!) People in our Bible story celebrated Jesus by waving palm branches in the air as He entered Jerusalem on a donkey. The people knew He was the Savior they had been hoping for, and this was a way for them to celebrate His arrival. Jesus entering Jerusalem led the people to hope! We do not need palm branches to celebrate the hope we have in Jesus! We can celebrate by thanking Him, singing songs to Him, praying and talking with Him, and telling others about Him—like the truth that He leads us to hope! Say, “God leads me to hope!” (God leads me to hope!)



Elem Social- March 29

Guess the Move

Game Rules:

1. Start the video.- (*Guess the Move on Roku*)
2. Challenge kids to match one of the three poses on the screen, locking in their pose before the seven-second timer runs out.
3. Ask kids who did *not* match the pose to quickly sit or bend down so Leaders can count how many kids on their teams *did* match the pose. Each correct match is worth one point. Leaders will keep track of their teams' points.
4. Instruct all kids to stand again and choose their next move. Continue playing until the video ends (seven rounds total).

In this game, you will choose a move or pose, like the figures you see on the screen. You will have seven seconds to choose and lock in your move. How many seconds? (*Seven!*) Right! At the end of seven seconds, one of those figures you see will be the only one on the screen. If you did not guess the move by matching it, you will hurry to bend down or sit. If you *did* guess the move by matching it, stay in that pose! We will count all the players on your team who guessed the move and give your team a point for every matching player. Keep track of your team's points! Let's stand up and go over those moves right now. (*Allow time.*)

You can choose a move like the first figure by lifting your arms high in the air. Let's try! (*Demonstrate and allow kids to copy.*) You can choose a move like the second figure by reaching your hands out to the sides. Go ahead and try. (*Demonstrate and allow kids to copy.*) Finally, you can choose a move like the third figure by reaching your hands down low. Try it with me. (*Demonstrate and allow kids to copy.*)

Great job! Remember, you will only have seven seconds to lock in your move. Then you cannot change it. If you do not match the move, bend or sit down quickly so your Team Leaders can count the points. Say, "Guess the Move!" to get our game started in 3-2-1! (*Guess the Move!*)

Keep It Going: Consider playing a round in the opposite way where kids try to correctly guess the move that will come onto the screen.

Well done, everyone! You guessed the moves! Take a seat. How many points did your teams earn? Great job! Looks like the ____ Team got the most points. Do not worry, though—this is our Game Changer, and there are more games in store, so you can win more points! In our game, we had to guess what pose was coming up next, but in life, we do not have to guess who God is. Ask, "Why?" (*Why?*) Because we are all meant to know God! He makes the way for us to know Him through His Son, Jesus! That is why Jesus changes the game. Everyone, say, "I am meant to know God!" (*I am meant to know God!*) Say, "Jesus changes the game!" (*Jesus changes the game!*)



Elem Social- April 5

Warm Up Questions:

- What was the best part of your week?
- What is your favorite thing to do after school?
- If you had to hop or crawl instead of walking, which would you choose and why?
- If you could have any pet in the world, what do you think would be the most fun?
- If you could create a new holiday, what would it be? How would people celebrate it?

Fun Facts: Paper Edition

Kids will roll a dice, tear paper, and share facts about themselves with the group.

Big Goal: Find something in common with one another.

Leader Prep: Set out supplies.

Supplies: Blank paper (1 per child), Pencils (1 per child), Dice (1 per group)

What To Do: Hi, everyone! We are going to play a game that reveals all sorts of fun facts about our teammates. If you are ready to play a game say, "Let's go!" (*Let's go!*) One at a time, you will roll a dice. Based on the number you roll, tear your paper into that many pieces. Draw or write one fun fact about yourself on each piece of paper.

For example, if I roll the number three, I will tear off three pieces of paper and draw a fun fact about myself on each piece. After we all roll, tear, and draw, we will share our fun facts with our teammates!

Keep It Going: Play a round where kids show their papers but do not explain them, inviting the rest of the team to guess the fun facts.

Connect It: This was such an awesome way to learn more about our team. What is one thing you learned about someone? (*Allow kids to respond.*) Was there a fun fact that surprised you? (*Allow kids to respond.*) Do you have something in common with another teammate? (*Allow kids to respond.*) We are all so unique and different, but we also share things in common with others.



Elem Social- April 5

Toss The Egg –

Kids will toss a plastic egg back and forth, sharing parts of the Bible story.

Big Goal: Review the Bible story and know we matter to God.

Leader Prep: Set out supplies. Write the following parts of the Bible story on the dry erase board:
Jesus had a meal with His friends. Jesus was arrested, Jesus died on a cross. Jesus was buried. Jesus rose again on the third day. The stone was rolled away. Women found an empty tomb. People believe Jesus is alive.

Supplies: Plastic egg (1 per group), Music and music player (1 per group), Dry erase board and marker (1 per group)

What To Do: We are going to play a game called “Toss the Egg.” What is the name of the game? (*Toss the Egg!*) First, let’s stand in a circle. (*Allow time.*) One teammate will stand in the center of the circle with your eyes closed. I will start playing some music, and everyone else will toss this plastic egg from person to person. When the music stops, you will all put your hands behind your backs, including the person with the egg. The person in the center will open your eyes and read one of the parts of our Bible story written on the board. Then you will guess who has the egg. You get three tries to guess correctly. If you get it right, you can stay in the center for another round. If you get it wrong, you and the player with the egg will switch places. Each time the music stops, we will get to hear the next part of the Bible story. Let’s get tossing the egg!

Keep It Going: Add an additional egg to make it more challenging.

Leader Tip: Review the parts of the Easter story before you play.

Loud And Clear: You all can toss an egg so fast that it seems impossible to know who has it! That game was fun, but it was also fun to review our Bible story. This story is so important because it reminds us that Jesus is alive. Say, “Jesus is alive!” (*Jesus is alive!*) Jesus died and rose again because God cares about us, and we matter to Him. Jesus made the way for us to have a relationship with God. When we remember the Easter story, we can celebrate that God loves and cares about us!